



## DT Curriculum Overview (Year A)

	Projects		
	Cooking and Nutrition	Construction	Textiles
Year 1, 1/2 and 2	<b>Preparing fruits and vegetables:</b> Fruit salad	<b>Freestanding structures:</b> To design, make and evaluate a habitat for an animal in a sanctuary/ zoo	<b>Templates and joining:</b> To design, make and evaluate a puppet
Year 3, 3/4 and 4	<b>Healthy and varied diet:</b> Soup (scope for CAD – soup label)	<b>Shell structures:</b> To design, make and evaluate a biodegradable container for seeds to grow in	<b>2D Shape to 3D product:</b> To design, make and evaluate a pencil case
Year 5, 5/6 and 6	<b>Celebrating Seasonality:</b> Vegetables	<b>Frame structures:</b> To design, make and evaluate a piece of adventure playground equipment	<b>Combining different fabric shapes:</b> To design, make and evaluate a bag



## DT Curriculum Overview (Year B)

	Projects		
	Cooking and Nutrition	Mechanisms	Mechanisms/Electrical systems
Year 1, 1/2 and 2	<b>Preparing fruits and vegetables:</b> Salad	<b>Sliders and levers:</b> To design, make and evaluate a moving storyboard to retell a story to the class	<b>Wheels and axles:</b> To design, make and evaluate (a maquette of) a small wheeled trolley to carry P.E. equipment
Year 3, 3/4 and 4	<b>Healthy and varied diet:</b> Celebrating cultures (stew)	<b>Pneumatics:</b> To design, make and evaluate a moving 'creature in a box' toy for smaller children	<b>Simple programming and control or electrical systems</b>
Year 5, 5/6 and 6	<b>Celebrating Seasonality:</b> Food from around the world (curry)	<b>Pulleys and gears:</b> To design, make and evaluate a new fairground ride	<b>Monitoring and control</b>